

BATTLETECH™



MISSIONS

Character _____ Player _____ Cert _____

Mission: 3027-05

Pick your Poison

Gillfillan's Gold, Anti-Spinward Periphery

May 3, 2027

Mission Results

- At least two or more Primary Objectives met
- The Pirates get away largely intact
- Opposing 'mechs destroyed by party (25,000 C-Bills, 1 XP each) (x_____)
- Base captured (75,000 C-Bills)
- Base destroyed (50,000 C-Bills)
- Transports captured (30,000 C-Bills each) (x_____)
- At least half of convoy destroyed (30,000 C-Bills)
- Surviving 'mechs tagged (10,000 C-Bills each) (x_____)
- Capture watchtower (40,000 C-Bills)
- Scan buildings (25,000 C-Bills each) (x_____)

Mech Status

- Mech Survived
- Mech Severely Damaged
- Mech Destroyed

Pilot Status

- Pilot Survived
- Pilot Killed

C-Bill Reward _____ XP Reward _____

Salvaged Mechs

- Warhammer WHM-6L (6,077,783 C-Bills)
- Trebuchet TBT-5S (4,023,500 C-Bills)
- Hunchback HBK-4H (3,425,874 C-Bills)
- Centurion CN9-A (3,491,499 C-Bills)
- Clint CLNT-1-2R (3,220,280 C-Bills)
- Panther PNT-9R (2,485,710 C-Bills)
- Urbanmech UM-R60 (1,471,925 C-Bills)

GM Signature _____ Game Date _____

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Mission: 3027-05 Debrief
Pick your Poison
Gillfillan's Gold, Anti-Spinward Periphery
May 3, 2027

It looks like we're close to the end of this thing. The bad guys are running, and their main supply base is in our hands. With any luck, we can all get off this miserable Periphery rock, and head back to civilization soon. Even better, when we went over the scans and wreckage of the base, there were Free World League fingerprints all over everything. We suspect some of these so-called 'pirates' may even be actual League regulars in disguise. It would sure explain how some nameless band of Periphery scum managed to put together such a large, and well-supplied force so quickly.

It's too soon to get confirmation back from LC high command, but you should all expect to mount up for one more push into the back country to send the Leaguers running for home once and for all.